PALSAR Processing @ EORC

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Kyoto meeting @ Jena Oct. 2002







EORC processor : performance and goal (for PALSAR)

Daily input from EOC : 400 GB or 500 scenes (28 HH or 14 HH+HV)¹⁾ a)Main product distributing to forest community: 1.5 path products Daily process : -> 5 nodes out of 64 process 500 scenes. -> 2 nodes for raw data conversion-> 1.0

and data copy of path->DLT

b)Mosaic data : amplitude data mosaic

c)SLC data: under consideration for distribution to forest researchers. Problem is data volume, not processing time.

Performance: one PALSAR 1.5 image < 15 minutes (per node) (28HH/14 HH+HV) ->96 scenes/node/24 hours

¹⁾One raw data (28 HH or 14 HH+HV) needs 900 MB

EORC processor contains 64 nodes.

1.5 path image for forest : calibrated slant range 16 bit image averaged over TBD(64?) pixels for speckle reduction + ancillary data for image location.

EORC processor is enough capable for forest community!