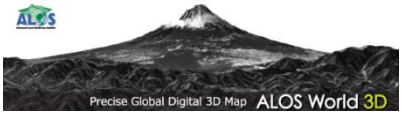

ALOS Global Digital Surface Model (DSM)

ALOS World 3D-30m (AW3D30)
Version 2.2

Product Description

April 2019

Earth Observation Research Center
Japan Aerospace Exploration Agency

Table of Contents

Revision record

Version	Date	Chapter/ Table	Contents of revision
1	2015/03/31	-	First edition
1.1	2017/03/06	Chp.1	Addition of the explanation on the void-filling of DSM values in cloud and snow masked pixels
		Chp.2.1/ Table 1	Format definition change of mask (MSK) file
		Chp.2.3/ Table 3	Field addition to quality assurance information (QA) file
		Chp.5	Chapter addition for references
2.1	2018/04/25	Chp.1	Addition of explanation on the void-filling of DSM
		Chp.2.1/ Table1	Clarification of file composition contents of AW3D30
		Chp.2.2/ Table 2	Field No.59～64, Clarification of title of the category.
		Chp.2.2/ Table 2	Field No.80, Deletion description of MSK details.
		Chp.2.3/ Table 3	Clarification of title of the category.
		Chp.2.3/ Table 3	Addition of version of source product to QAI file
		Chp.3.1/ Table 5	Correction of fluctuation of description
		Chp.5	Addition of references
2.2	2019/04/09	Chp.1	Addition of v2.2 description
		Chp.2	Correction for v2.2
		Chp.5	Addition of reference URLs

1. Overview

Since 2014, the Japan Aerospace Exploration Agency (JAXA) has proceeded the project to develop the precise global digital 3D map **“ALOS World 3D” (AW3D)** [*1] covering the global land areas through the use of 3 million scene archives acquired by the PRISM panchromatic stereo mapping sensor on the Advanced Land Observing Satellite "DAICHI" (ALOS) operated from 2006 to 2011. The developed digital 3D map consists of digital elevation model (DEM) or digital surface model (DSM) that can represent land terrains with approx. 5 meters in spatial resolution and orthorectified PRISM nadir look images. The digital 3D map have been utilized in a wide variety of applications such as map development, damage prediction of natural disasters, and water resource investigation.

In May 2015, JAXA released “ALOS World 3D-30m (AW3D30)”, that is a free global DSM dataset with a horizontal resolution of approx. 30 meters mesh (1 arcsecond in latitude and longitude) converted from the AW3D DSM dataset (5 meters mesh). In the version 1.1, released in March 2017, void values in the cloud and snow pixels between 60 degrees North and 60 degrees South were filled with existing DEMs using the Delta Surface Fill [*2] method. In the version 2.1, released in April 2018, the source AW3D DSM has been upgraded to version 2. Masks of the land water and low correlation pixels were also filled with existing DEMs in addition to the cloud and snow pixels between 60 degrees North and 60 degrees South. In Japan area, filling was carried out after updating coastline information. Note that only AVERAGE resampling product is provided in version 2.1 since there is not much difference between AVERAGE and MEDIAN product that were contained in version 1.1.

Version 2.2 released in April 2019 is an improved version of the northern region over 60 degrees north. In this version, along with the complement of no-data or low-quality area, updating of coastline was also performed.

We hope that this dataset will be widely used in scientific research, education, and new services that use geospatial information.

*1: Chapter 4 References, 1) and 2)

*2: Chapter 4 References, 5)

2. AW3D30 dataset

2.1. File component

A tile of this dataset covers the unit area of 1 degree latitude and longitude. The tile ID stands for the latitude and longitude at lower-left (southwest) corner. For every tile, the set of data shown in Table is stored in a tar archived and gzip compressed file.

Table 1: File component of AW3D30 dataset

File type	Contents and details	Notes
DSM file (DSM) 〈GeoTIFF format〉	Height above sea level • Signed 16 bits (Little endian) raster data • Equirectangular projection, Spacing: 1 arcsec (approx. 30 m) • DSM values are average over the range of 1 arcsec grid pixel (Round off to the integer) • Elevation (in meter) converted from the ellipsoidal height based on ITRF97 and GRS80, using EGM96†1 geoid model • Value “-9999” is stored in void pixels • Value “0m” is stored in sea pixels	†1: 5.URLs 1) †2: Land water and low correlation mask indicates the area with low correlation in the calculation of the source 5m resolution DSM. In the AW3D30 v2.1 and v2.2, the value was filled by other data sets. So this mask is applicable for v1.0 and v1.1. †3: Based on the following v1.0-v2.1 SWBD, GSHHG PRISM image (Japan area) v2.2 OpenStreetMap 5.URLs 2)-4) †4: 5.URLs 5) †5: 5.URLs 6) †6: 5.URLs 7) †7: 5.URLs 8) †8: Inverse Distance Weighted method 5.References 5)
Mask file (MSK) [GeoTIFF format]	Mask information • 8 bits raster data • Equirectangular projection, Spacing: 1 arcsec (approx. 30 m) • Lower 1-2 bit: Valid/Invalid, Mask Information (Cloud and snow, Land water and low correlation, Sea) • Lower 3-8 bit: Elevation dataset used for the void-filling processing, filled/not filled by IDW method Details of the mask 0000 0000 (0x00): Valid 0000 0001 (0x01): Cloud and show mask (invalid) 0000 0010 (0x02): Land water and low correlation mask of the source 5m DSM†2 (valid) 0000 0011 (0x03): Sea mask†3 (valid) 0000 0100 (0x04): GSI DTM 10m Mesh Data†4 (valid) 0000 1000 (0x08): SRTM-1 v3†5 (valid) 0000 1100 (0x08): PRISM DSM (valid) 0001 1100 (0x1C): ArcticDEM v2†6 (valid) 0001 1000 (0x18): ASTER GDEM v2†7 (valid) 1111 1100 (0xFC): applied IDW method†8 (gdal_fillnodata) (valid)	
Stacking number file (STK) [GeoTIFF format]	Stack number of DSM scenes used to produce source AW3D DSM • 8 bits raster data • Equirectangular projection, Spacing: 1 arcsec (approx. 30 m) • STK values are average over the range of 1 arcsec grid pixel (Round off to the integer)	
Header information file (HDR) [Text format]	Meta data about the product • Derived from HDR file of the source 5m DSM	**Table 2** for details
Quality assurance information file (QAI) [Text format]	Quality assurance information • Added the information of 30m DSM to the source 5m DSM	**Table 3** for details
List file (LST) [Text format]	List of Scene IDs used to produce source AW3D DSM • ID, type, orbit number, RSP path/frame, stereo mode, observation date	Only v2.1 and v2.2

2.2. Header information file format

Table 2 shows the detailed items in the header information (HDR) file included in the AW3D30 dataset.

Table 2: Items in AW3D30 header information (HDR) file

Field No.	Description		Number of Bytes	Start Byte Position	Type	Note
Product Record		Data Identifier				Field No.1-58
	Product Information	Product Identifier Details				Field No.1-10
1	Mesh ID = 'NNNNNNNNbbbbbbbb'		16	1	A16	
2	DSM Product ID = 'AABBBCDEEbbbbbbb' AA : Satellite code = 'AL' BBB : Sensor code = 'PSM':PRISM C : Grid type = 'L': Lat-Lon D : Version of the source 5m DSM = 'A': 1, 'B': 2 EE : DSM grid spacing = '30': 30 m		16	17	A16	
3	Product type = 'PSM-DSMbbbbbbbbb'		16	33	A16	
4	Mesh code = 'NNNNNNNNbbbbbbbb'		16	49	A16	
5	Satellite name = 'ALOSbbbb' (fixed)		8	65	A8	
6	Sensor code = 'PSMbbbbb': PRISM		8	73	A8	
7	Coordinates = 'LTLNbbbb': Lat-Lon		8	81	A8	
8	DSM type = 'Abbb': Absolute		4	89	A4	
9	DSM grid spacing (sec) = 'b1.00bbb'		8	93	A8	
10	Blank (fixed)		28	101	A28	
		Subtotal	128			
	Mesh Information	Mesh Identifier				Field No.11-35
11	Mesh upper-left line number = 'bNNNNN.N'		8	129	F8.1	Addresses correspondence to the corner of a pixel, not its center. Since each pixel/line integer value is assigned at pixel center, pixel/line number for four corners is described with real values.
12	Mesh upper-left column number = 'bNNNNN.N'		8	137	F8.1	
13	Mesh upper-right line number = 'bNNNNN.N'		8	145	F8.1	
14	Mesh upper-right column number = 'bNNNNN.N'		8	153	F8.1	
15	Mesh lower-left line number = 'bNNNNN.N'		8	161	F8.1	
16	Mesh lower-left column number = 'bNNNNN.N'		8	169	F8.1	
17	Mesh lower-right line number = 'bNNNNN.N'		8	177	F8.1	
18	Mesh lower-right column number = 'bNNNNN.N'		8	185	F8.1	
19	Mesh upper-left latitude (deg.) = 'NNNNNNNN.NNNNNNN' (-90.0000000 - 90.0000000)		16	193	F16.7	Negative value for southern hemisphere
20	Mesh upper-left longitude (deg.) = 'NNNNNNNN.NNNNNNN' (-180.0000000 - 180.0000000)		16	209	F16.7	Negative value for west longitude
21	Mesh upper-right latitude (deg.) = 'NNNNNNNN.NNNNNNN' (-90.0000000 - 90.0000000)		16	225	F16.7	Negative value for southern hemisphere
22	Mesh upper-right longitude (deg.) = 'NNNNNNNN.NNNNNNN' (-180.0000000 - 180.0000000)		16	241	F16.7	Negative value for west longitude
23	Mesh lower-left latitude (deg.) = 'NNNNNNNN.NNNNNNN' (-90.0000000 - 90.0000000)		16	257	F16.7	Negative value for southern hemisphere
24	Mesh lower-left longitude (deg.) = 'NNNNNNNN.NNNNNNN' (-180.0000000 - 180.0000000)		16	273	F16.7	Negative value for west longitude
25	Mesh lower-right latitude (deg.) = 'NNNNNNNN.NNNNNNN' (-90.0000000 - 90.0000000)		16	289	F16.7	Negative value for southern hemisphere
26	Mesh lower-right longitude (deg.) = 'NNNNNNNN.NNNNNNN' (-180.0000000 - 180.0000000)		16	305	F16.7	Negative value for west longitude
27	Mesh upper-left map address X (km) = 'NNNNNNNN.NNNNNNN' (Northing for UTM)		16	321	F16.7	All blank for LTLN product
28	Mesh upper-left map address Y (km) = 'NNNNNNNN.NNNNNNN' (Easting for UTM)		16	337	F16.7	
29	Mesh upper-right map address X (km) = 'NNNNNNNN.NNNNNNN' (Northing for UTM)		16	353	F16.7	

Table 2: Items in AW3D30 header information (HDR) file (continued)

Field No.	Description		Number of Bytes	Start Byte Position	Type	Note
30	Mesh upper-right map address Y (km) = 'NNNNNNNN.NNNNNNN' (Easting for UTM)		16	369	F16.7	
31	Mesh lower-left map address X (km) = 'NNNNNNNN.NNNNNNN' (Northing for UTM)		16	385	F16.7	
32	Mesh lower-left map address Y (km) = 'NNNNNNNN.NNNNNNN' (Easting for UTM)		16	401	F16.7	
33	Mesh lower-right map address X (km) = 'NNNNNNNN.NNNNNNN' (Northing for UTM)		16	417	F16.7	
34	Mesh lower-right map address Y (km) = 'NNNNNNNN.NNNNNNN' (Easting for UTM)		16	433	F16.7	
35	Blank (fixed)		16	449	A16	
		Subtotal	336			
	Processing Information	Processing Details				Field No.36-58
	Map Projection	Map Projection Parameters				
36	Coordinates = 'LTLNbbbb'		8	465	A8	
37	PS origin latitude (deg.) = 'NNNNNNNN.NNNNNNN'		16	473	F16.7	All blank for LTLN product
38	PS origin longitude (deg.) = 'NNNNNNNN.NNNNNNN'		16	489	F16.7	All blank for LTLN product
39	PS reference latitude (deg.) = 'NNNNNNNN.NNNNNNN'		16	505	F16.7	All blank for LTLN product
40	PS reference longitude/ UTM central meridian (deg.) = 'NNNNNNNN.NNNNNNN'		16	521	F16.7	All blank for LTLN product
41	Hemisphere = 'bbbN':North / 'bbbS':South		4	537	A4	
42	UTM zone no. = 'bbb1' - 'bb60'		4	541	I4	All blank for LTLN product
43	Angle between vertical axis of coordinates and true north direction (deg) = 'NNNNNNNN.NNNNNNN'		16	545	F16.7	At mesh center All blank for LTLN product
44	Blank (fixed)		32	561	A32	
		Subtotal	128			
	Datum	Datum Parameters				
45	ECR coordinates = 'ITRF97bbbbbbbbbb'		16	593	A16	
46	Ellipsoid model = 'GRS80bbbbbbbbbb'		16	609	A16	
47	Equator radius of ellipsoid model (km) = 'NNNNNNNN.NNNNNNN'		16	625	F16.7	
48	Polar radius of ellipsoid model (km) = 'NNNNNNNN.NNNNNNN'		16	641	F16.7	
49	Inverse flattening (1/f) of ellipsoid model = 'NNNNNNNN.NNNNNNN'		16	657	F16.7	
50	Blank (fixed)		48	673	A48	
		Subtotal	128			
	DSM Data	DSM Data Parameters				
51	Coordinates = 'LTLNbbbb'		8	721	A8	Same as field No.7
52	DSM type = 'Abbb': Absolute		4	729	A4	Same as field No.8
53	Vertical grid spacing (m)/(sec) = 'NNN.NNNb'		8	733	A8	
54	Horizontal grid spacing (m)/(sec) = 'NNN.NNNb'		8	741	A8	
55	Height resolution of DSM (m) = '1bbbbbbb'		8	749	I8	
56	Height type = 'Ebbb': Ellipsoidal Height / 'Obbb': Orthometric Height		4	757	A4	
57	Geoid data = 'XXXXXXXXXXXXXXXX' 'GSI-2000bbbbbbbb': Japan Geoid 2000 / 'NGA-EGM96bbbbbbb': EGM96		16	761	A16	All blank for height type 'E'
58	Blank (fixed)		8	777	A8	
		Subtotal	64			

Table 2: Items in AW3D30 header information (HDR) file (continued)

Field No.	Description	Number of Bytes	Start Byte Position	Type	Note
Quality Record	Quality Information from the 5m DSM				Field No.59-64
59	Mask (00000000) rate = 'bNNN' %	4	785	I4	Right-aligned
60	Mask (00000001) rate = 'bNNN' %	4	789	I4	
61	Mask (00000010) rate = 'bNNN' %	4	793	I4	
62	Mask (00000011) rate = 'bNNN' %	4	797	I4	
63	DSM data quality = 'bbbX' 'G': Good = 100 - 81 % (Rate of valid pixels) 'F': Fair = 80 - 51 % 'P': Poor = 50 - 0 %	4	801	A4	
64	Blank	44	805	A44	
	Subtotal	64			
Format Record	Data Format Information				Field No.65-82
65	Header record length (byte) = 'bbbbNNNN'	8	849	I8	Variable header file size
66	Data column length (number of pixels for each line) = 'bbbNNNNN'	8	857	I8	
67	Data line length (number of pixels for each column) = 'bbbNNNNN'	8	865	I8	
68	Byte order = 'MSBbbbbb' / 'LSBbbbbb' (default)	8	873	A8	
	Subtotal	32			
	DSM Data Format / DSM Data Format Structures				
69	Number of bits for DSM 1 pixel (bit) = 'bb16'	4	881	I4	
70	Number of pixels for DSM 1 data (pixel) = 'bbb1'	4	885	I4	
71	Number of bytes for DSM 1 data (byte) = 'bbb2'	4	889	I4	
72	Bit start for DSM 1 pixel (bit) = 'bbb0'	4	893	I4	0-15 bits per data
73	Bit end for DSM 1 pixel (bit) = 'bb15' DSM data settings 2 bytes (signed short) with a vertical accuracy of 1m	4	897	I4	0-15 bits per data
74	Number of DSM files = 'bbb1' (fixed)	4	901	I4	
75	Blank (fixed)	8	905	A8	
	Subtotal	32			
	MSK Data Format / MSK Data Format Structures				
76	Number of bits for MSK 1 pixel (bit) = 'bbb8'	4	913	I4	
77	Number of pixels for MSK 1 data (pixel) = 'bbb1'	4	917	I4	
78	Number of bytes for MSK 1 data (byte) = 'bbb1'	4	921	I4	
79	Bit start for MSK 1 pixel (bit) = 'bbb0'	4	925	I4	0-7 bits per data
80	Bit end for MSK 1 pixel (bit) = 'bbb7'	4	929	I4	0-7 bits per data
81	Number of MSK files = 'bbb1' (fixed)	4	933	I4	
82	Blank (fixed)	40	937	A40	
	Subtotal	64			
System Record	Data Processing System Information				Field No.88-95
83	Processing date (JST) = 'YYYYMMDDbbbbbbbb' YYYY : Year MM : Month DD : Day	16	977	A16	
84	Processing time (JST) = 'HHMMSSbbbbbbbbbb' HH : Hour MM : Minute SS : Second	16	993	A16	
85	Processing country = 'JAPANbbbbbbbbbbb'	16	1009	A16	
86	Processing organization = 'JAXAbbbbbbbbbbbb'	16	1025	A16	
87	Processing facility = 'EORC-AGAPbbbbbbb'	16	1041	A16	

Table 2: Items in AW3D30 header information (HDR) file (continued)

Field No.	Description	Number of Bytes	Start Byte Position	Type	Note
88	Software version = 'VVV-RRR-YYYYMMDDbbbbbbbb' VVV : Version No. RRR : Release No. YYYY : Release year MM : Release month DD : Release date	24	1057	A24	
89	DFCB revision = 'Abbb' - 'Zbbb' (26 types)	4	1081	A4	
90	Blank (fixed)	20	1085	A20	
	Subtotal	128			
Reserve	Reserve				Field No.91
91	Blank (fixed)	4	1105	I4	
	Subtotal	4			
	Total	**1108**			

2.3. Quality assurance information file format

Detailed items in the quality assurance information (QAI) file included in the AW3D30 dataset are summarized in Table 3. First half of the items are the quality assurance information obtained from the source AW3D 5m DSM dataset that is the origin of AW3D30 30m DSM.

Table 3: Items in AW3D30 quality assurance information (QAI) file

Category	Item	Key	Value (sample)
5m DSM	Comprehensive assessment: accuracy[*1]	TOTAL_ACCURACY	G
	Comprehensive assessment: completeness[*1]	TOTAL_INTEGRITY	G
	Comprehensive assessment: reliability[*1]	TOTAL_RELIABILITY	G
	Average of difference: SRTM	SRTM_AVERAGE	0.25
	Standard deviation of difference: SRTM	SRTM_STDEV	11.38
	RMS of difference: SRTM	SRTM_RMS	11.38
	Maximum of difference: SRTM	SRTM_MAX	463
	Mode of difference: SRTM	SRTM_MODE	0
	Average of difference: ASTER GDEM	ASTER_AVERAGE	0.27
	Standard deviation of difference: ASTER GDEM	ASTER_STDEV	23.95
	RMS of difference: ASTER GDEM	ASTER_RMS	26.36
	Maximum of difference: ASTER GDEM	ASTER_MAX	61.28
	Mode of difference: ASTER GDEM	ASTER_MODE	1
	Number of comparison points with ICESat	ICESAT_NUM	3386
	Average of difference: ICESat	ICESAT_AVERAGE	0.24
	Standard deviation of difference: ICESat	ICESAT_STDEV	3.14
	RMS of difference: ICESat	ICESAT_RMS	3.15
	Maximum of difference: ICESat	ICESAT_MAX	41.16
	Mode of difference: ICESat	ICESAT_MODE	0
	Average of relative error between stacked images	REL_STACK_AVERAGE	1.93
	Standard deviation of relative error between stacked images	REL_STACK_STDEV	1.88
	Number of valid pixel	MASK_NUM_VALID	568409256
	Number of cloud and snow masked pixel	MASK_NUM_CLOUDSNOW	5092528
	Number of inland water and low correlation masked pixels	MASK_NUM_INLANDWATER	2498216
	Number of sea masked pixels	MASK_NUM_SEA	0
	Rate of valid pixel	MASK_RATE_VALID	98.68
	Rate of cloud and snow masked pixels	MASK_RATE_CLOUDSNOW	0.88
	Rate of inland water and low correlation masked pixels	MASK_RATE_INLANDWATER	0.43
	Rate of sea masked pixels	MASK_RATE_SEA	0
	Correlation coefficient: average	CORREL_AVERAGE	0.72
	Correlation coefficient: standard deviation	CORREL_STDEV	0.16
	Correlation coefficient: maximum	CORREL_MAX	-0.59
	Correlation coefficient: minimum	CORREL_MIN	1
	Correlation coefficient histogram: from -1.0 to -0.9	CORREL_HIST_-1.0to-0.9	0
	Correlation coefficient histogram: from -0.9 to -0.8	CORREL_HIST_-0.9to-0.8	0
	Correlation coefficient histogram: from -0.8 to -0.7	CORREL_HIST_-0.8to-0.7	0
	Correlation coefficient histogram: from -0.7 to -0.6	CORREL_HIST_-0.7to-0.6	21
	Correlation coefficient histogram: from -0.6 to -0.5	CORREL_HIST_-0.6to-0.5	123

Table 3: Items in AW3D30 quality assurance information (QAI) file (continued)

Category	Item	Key	Value (sample)
5m DSM	Correlation coefficient histogram: from -0.5 to -0.4	CORREL_HIST_-0.5to-0.4	461
	Correlation coefficient histogram: from -0.4 to -0.3	CORREL_HIST_-0.4to-0.3	1236
	Correlation coefficient histogram: from -0.3 to -0.2	CORREL_HIST_-0.3to-0.2	4193
	Correlation coefficient histogram: from -0.2 to -0.1	CORREL_HIST_-0.2to-0.1	15003
	Correlation coefficient histogram: from -0.1 to 0.0	CORREL_HIST_-0.1to0.0	646970
	Correlation coefficient histogram: from 0.0 to 0.1	CORREL_HIST_0.0to0.1	1699541
	Correlation coefficient histogram: from 0.1 to 0.2	CORREL_HIST_0.1to0.2	5350540
	Correlation coefficient histogram: from 0.2 to 0.3	CORREL_HIST_0.2to0.3	11789461
	Correlation coefficient histogram: from 0.3 to 0.4	CORREL_HIST_0.3to0.4	30902088
	Correlation coefficient histogram: from 0.4 to 0.5	CORREL_HIST_0.4to0.5	65110659
	Correlation coefficient histogram: from 0.5 to .0.6	CORREL_HIST_0.5to0.6	111734882
	Correlation coefficient histogram: from 0.6 to 0.7	CORREL_HIST_0.6to0.7	142957951
	Correlation coefficient histogram: from 0.7 to 0.8	CORREL_HIST_0.7to0.8	129144617
	Correlation coefficient histogram: from 0.8 to 0.9	CORREL_HIST_0.8to0.9	69039487
	Correlation coefficient histogram: from 0.9 to 1.0	CORREL_HIST_0.9to1.0	24940
	Number of stacking: average	STACK_AVERAGE	3.76
	Number of stacking: standard deviation	STACK_STDEV	1.19
	Number of stacking: Minimum	STACK_MIN	0
	Number of stacking: Maximum	STACK_MAX	11
Pre-processing Information on void-filling (Japanese island)	Number of valid pixel	InsPSM10M_MASK_NUM_VALID	568409256
	Number of cloud and snow mask pixel	InsPSM10M_MASK_NUM_CLOUDSNOW	5092528
	Number of inland water and low correlation mask pixels	InsPSM10M_MASK_NUM_INLANDWATER	2498216
	Number of sea mask pixels	InsPSM10M_MASK_NUM_SEA	0
	Rate of valid pixel	InsPSM10M_MASK_RATE_VALID	98.68
	Rate of cloud and snow mask pixels	InsPSM10M_MASK_RATE_CLOUDSNOW	0.88
	Rate of inland water and low correlation mask pixels	InsPSM10M_MASK_RATE_INLANDWATER	0.43
	Rate of sea mask pixels	InsPSM10M_MASK_RATE_SEA	0
30m DSM before void-filling	Number of valid pixel	DegradeAVE_MASK_NUM_VALID	15789146
	Number of cloud and snow mask pixel	DegradeAVE_MASK_NUM_CLOUDSNOW	141459
	Number of inland water and low correlation mask pixels	DegradeAVE_MASK_NUM_INLANDWATER	69394
	Number of sea mask pixels	DegradeAVE_MASK_NUM_SEA	0
	Rate of valid pixel	DegradeAVE_MASK_RATE_VALID	98.68
	Rate of cloud and snow mask pixels	DegradeAVE_MASK_RATE_CLOUDSNOW	0.88
	Rate of inland water and low correlation mask pixels	DegradeAVE_MASK_RATE_INLANDWATER	0.43
	Rate of sea mask pixels	DegradeAVE_MASK_RATE_SEA	0
Information on 30m DSM void-filling	Number of cloud and snow mask pixel (after void-filling)	GapFillAVE_MASK_NUM_CLOUDSNOW	0
	Number of pixels filled with GSI 10m DEM	GapFillAVE_MASK_NUM_FILLED_GSI10	0
	Number of pixels filled with SRTM-1 Version 3	GapFillAVE_MASK_NUM_FILLED_SRTM-1_V3	141459
	Number of pixels filled with PRISM DSM	GapFillAVE_MASK_NUM_FILLED_PSM	0
	Number of pixels filled with ArcticDEM_v2	GapFillAVE_MASK_NUM_FILLED_ArcticDEM_v2	0
	Number of pixels filled with ASTER GDEM	GapFillAVE_MASK_NUM_FILLED_GDEM_v2	0
	Number of pixels filled with IDW method	GapFillAVE_MASK_NUM_FILLED_FillNoData	0

Table 3: Items in AW3D30 quality assurance information (QAI) file (continued)

Category	Item	Key	Value (sample)
Information on 30m DSM void-filling	Rate of cloud and snow mask pixel (after void-filling)	GapFillAVE_MASK_RATE_CLOUDSNOW	0
	Rate of pixels filled with GSI 10m DEM	GapFillAVE_MASK_RATE_FILLED_GSI10	0
	Rate of pixels filled with SRTM1 Version 3	GapFillAVE_MASK_RATE_FILLED_SRTM-1_V3	0.88
	Rate of pixels filled with PRISM DSM	GapFillAVE_MASK_RATE_FILLED_PSM	0
	Rate of pixels filled with ArcticDEM	GapFillAVE_MASK_RATE_FILLED_ ArcticDEM_v2	0
	Rate of pixels filled with ASTER GDEM	GapFillAVE_MASK_RATE_FILLED_ GDEM_v2	0
	Rate of pixels filled with IDW method	GapFillAVE_MASK_RATE_FILLED_FillNoData	0
Void-filled product	Version of void-filled product	VERSION_GapFill_PRODUCT	2.2
Source product	Version of source product	VERSION_AW3D_PRODUCT	2

*1: Evaluation items and strategies in comprehensive assessment are as follows.
1) Comprehensive assessment - accuracy: statistical evaluation on the absolute difference from existing global topographic data such as SRTM-3, ASTER GDEM, and ICESat
2) Comprehensive assessment - completeness: evaluation on the area occupancy of cloud and snow mask and land water and low correlation mask to land areas
3) Comprehensive assessment - reliability: statistical evaluation on the histograms of correlation coefficients in stereo-pair matching and on stacking number
4) Table 4 shows the criteria for comprehensive evaluation

*2: Descriptions of source products are applicable for v2.1 and v2.2 ('-' in V2.2 indicates the tile was not made from AW3D)

Table 4: Criteria for comprehensive evaluation in QAI file

Item	Good	Fair	Poor
Accuracy	< 5m	< 7m	>= 7m
Completeness	>= 90%	>= 70%	< 70%
Reliability	>= 1.5	>= 1.0	< 1.0

3. GeoTIFF product

3.1. TIFF tag settings for GeoTIFF product

Tables 5 and 6 summarize the TIFF tag settings for GeoTIFF product.

Table 5: TIFF tag settings for GeoTIFF product (DSM file)

Tag	Value
TIFFTAG_SUBFILETYPE	0
TIFFTAG_IMAGEWIDTH	DSM width
TIFFTAG_IMAGELENGTH	DSM height
TIFFTAG_BITSPERSAMPLE	16
TIFFTAG_COMPRESSION	COMPRESSION_NONE
TIFFTAG_PHOTOMETRIC	PHOTOMETRIC_MINISBLACK
TIFFTAG_ORIENTATION	ORIENTATION_TOPLEFT
TIFFTAG_SAMPLESPERPIXEL	1
TIFFTAG_ROWSPERSTRIP	DSM height
TIFFTAG_XRESOLUTION	72
TIFFTAG_YRESOLUTION	72
TIFFTAG_RESOLUTIONUNIT	RESUNIT_INCH
TIFFTAG_SAMPLEFORMAT	SAMPLEFORMAT_INT
TIFFTAG_PLANARCONFIG	1
GTIFF_TIEPOINTS	6 parameters of model tie point tag
GTIFF_PIXELSCALE	3 parameters of model pixel scale tag
GTIFF_ASCIIPARAMS	text data

Table 6: TIFF tag settings for GeoTIFF product (MSK and STK files)

Tag	Value
TIFFTAG_SUBFILETYPE	0
TIFFTAG_IMAGEWIDTH	image width
TIFFTAG_IMAGELENGTH	image height
TIFFTAG_BITSPERSAMPLE	8
TIFFTAG_COMPRESSION	COMPRESSION_NONE
TIFFTAG_PHOTOMETRIC	PHOTOMETRIC_MINISBLACK
TIFFTAG_ORIENTATION	ORIENTATION_TOPLEFT
TIFFTAG_SAMPLESPERPIXEL	1
TIFFTAG_ROWSPERSTRIP	image height
TIFFTAG_XRESOLUTION	72
TIFFTAG_YRESOLUTION	72
TIFFTAG_RESOLUTIONUNIT	RESUNIT_INCH
TIFFTAG_SAMPLEFORMAT	SAMPLEFORMAT_UINT
TIFFTAG_PLANARCONFIG	1
GTIFF_TIEPOINTS	6 parameters of model tie point tag
GTIFF_PIXELSCALE	3 parameters of model pixel scale tag
GTIFF_ASCIIPARAMS	text data

3.2. GeoTIFF key settings for GeoTIFF product

Table 7 shows the Geo key settings for GeoTIFF product.

Table 7: Geo key settings for GeoTIFF product

Key	Value
GTModelTypeGeoKey	ModelTypeProjected
GTRasterTypeGeoKey	RasterPixelIsArea
GeographicTypeGeoKey	GCS_WGS_84
GeogAngularUnitsGeoKey	Angular_Degree
GTCitationGeoKey	text data
PCSCitationGeoKey	text data

4. References

1) T. Tadono, H. Ishida, F. Oda, S. Naito, K. Minakawa, and H. Iwamoto, “Precise Global DEM Generation by ALOS PRISM,” ISPRS Annals of the Photogrammetry, Remote Sensing and Spatial Information Sciences, Vol.II-4, pp.71-76, 2014.

2) J. Takaku, T. Tadono, and K. Tsutsui, “Generation of High Resolution Global DSM from ALOS PRISM,” The International Archives of the Photogrammetry, Remote Sensing and Spatial Information Sciences, ISPRS, Vol.XL-4, pp.243-248, 2014.

3) J. Takaku, T. Tadono, K. Tsutsui, and M. Ichikawa, "Validation of 'AW3D' Global DSM Generated from ALOS PRISM," ISPRS Annals of the Photogrammetry, Remote Sensing and Spatial Information Sciences, Vol.III-4, pp. 25-31, 2016.

4) T. Tadono, H. Nagai, H. Ishida, F. Oda, S. Naito, K. Minakawa, and H. Iwamoto, “Initial Validation of the 30 m-mesh Global Digital Surface Model Generated by ALOS PRISM, The International Archives of the Photogrammetry, Remote Sensing and Spatial Information Sciences, ISPRS, Vol.XLI-B4, pp.157-162, 2016.

5) G. Grohman, G. Kroenung, and J. Strebeck, "Filling SRTM Voids: The Delta Surface Fill Method," Photogrammetric Engineering & Remote Sensing, Vol.72, No.3, pp.213-216, 2016.

6) J. Takaku and T. Tadono, “Quality updates of ‘AW3D’ global DSM generated from ALOS PRISM,” Proc. IGARSS2017, IEEE, Fort Worth, TX, USA., pp. 5666-5669, 2017.

5. Related URLs

1) EGM96 (NGA/NASA)
https://cddis.nasa.gov/926/egm96/egm96.html

2) SWBD (NASA/JPL)
https://dds.cr.usgs.gov/srtm/version2_1/SWBD/

3) GSHHG (former GSHHS) (University of Hawaii/NOAA)
https://www.soest.hawaii.edu/pwessel/gshhs/index.html

4) OpenStreetMap Coastlines (Jochen Topf & Christoph Hormann)
https://osmdata.openstreetmap.de/data/coastlines.html

5) GSI Digital Topographic Map 5m and 10m Mesh Data
https://fgd.gsi.go.jp/download/ref_dem.html *Only in Japanese

6) SRTM-1 v3 (NASA/JPL)
https://www2.jpl.nasa.gov/srtm/

7) ArcticDEM v2 5m mosaic tile (NGA/NSF)
https://www.pgc.umn.edu/data/arcticdem

8) ASTER GDEM v2 (NASA/METI)
https://asterweb.jpl.nasa.gov/gdem.asp

6. Point of contact

Please contact to the ALOS Science Project via e-mail to the address below for any questions or inquiries regarding the use of the dataset. For our future reference, it is highly appreciated sending the offprints and copies of the research results using the dataset to the following point of contact.

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